Revision Guide for AMD Athlon™ 64 and AMD Opteron™ Processors

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# Revision History

<table>
<thead>
<tr>
<th>Date</th>
<th>Revision</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>July 2009</td>
<td>3.79</td>
<td>Added errata 147, 352, 353 and 393; Added AMD Athlon™ 64 FX X2 Dual Core Processor (939 package) information; Updated Table 1, Table 3, Table 5, and Table 6.</td>
</tr>
<tr>
<td>February 2008</td>
<td>3.75</td>
<td>Added erratum #312.</td>
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<td>October 2007</td>
<td>3.73</td>
<td>Updated Table 5; Updated erratum #122; Updated erratum #169 Suggested Workaround section; Added erratum #181.</td>
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<td>September 2006</td>
<td>3.69</td>
<td>Added errata #153, #156, #161, #166, and #169; Updated erratum #131 Suggested Workaround section.</td>
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<td>April 2006</td>
<td>3.59</td>
<td>Added errata #154; Updated erratum #131; Changed Fix Planned to “No” for errata #122; Updated Table 5 and Table 6.</td>
</tr>
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<td>August 2005</td>
<td>3.57</td>
<td>Added errata #131, #135, and #136; Changed erratum #124 Fix Planned to “No”; Added Processor Identification section; Updated Table 6.</td>
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</table>
| May 2005      | 3.51     | Added revision D and E silicon information; Added information for:  
  - AMD Athlon™ 64 X2 dual core processor  
  - Dual-Core AMD Opteron™ processor  
  - AMD Turion™ 64 Mobile Technology  
  - Mobile AMD Sempron™ processor  
  - Mobile AMD Athlon™ XP-M processor |
<p>| April 2005    | 3.43     | Added erratum #121–122.                                                                                                                                                                                     |
| November 2004 | 3.39     | Added AMD Sempron™ processor and AMD Athlon™ 64 FX processor (939 package) information; Added erratum #117; Changed first sentence in Suggested Workaround for erratum #81 and #97. |
| June 2004     | 3.27     | Added erratum #112.                                                                                                                                                                                          |
| June 2004     | 3.25     | Added erratum #109 and #111; Updated CPUID values in Table 1; Updated Documentation Support section.                                                                                                         |
| April 2004    | 3.23     | Added erratum #108; Updated CPUID value in Table 1.                                                                                                                                                          |
| February 2004 | 3.19     | Added errata #103–104; Changed Suggested Workaround section in erratum #1; Updated CPUID values in Table 1; Updated die information in Table 2; Added package names to Table 3; Added Mixed Silicon Revision Support information to Revision Determination section on page 6. |
| December 2003 | 3.15     | Added erratum #101.                                                                                                                                                                                          |
| October 2003  | 3.11     | Added errata #99–100. Added reference document to Suggested Workaround section of erratum #98.                                                                                                               |
| September 2003| 3.09     | Added AMD Athlon™ 64, Mobile AMD Athlon 64, and AMD Athlon 64 FX information; Revised erratum #91. Corrected erratum #77.                                                                                     |</p>
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<tr>
<th>Date</th>
<th>Revision</th>
<th>Description</th>
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</thead>
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<tr>
<td>August 2003</td>
<td>3.07</td>
<td>Added erratum #95, #97, and #98; Modified Description in erratum #94; Added C0 silicon information.</td>
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<td>June 2003</td>
<td>3.05</td>
<td>Added erratum #94.</td>
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<td>May 2003</td>
<td>3.03</td>
<td>Added erratum #92.</td>
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<tr>
<td>April 2003</td>
<td>3.01</td>
<td>Initial public release.</td>
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Revision Guide for AMD Athlon™ 64 and AMD Opteron™ Processors

The purpose of the *Revision Guide for AMD Athlon™ 64 and AMD Opteron™ Processors* is to communicate updated product information to designers of computer systems and software developers. This revision guide includes information on the following products:

- AMD Athlon™ 64 processor
- AMD Athlon™ 64 X2 dual core processor
- Mobile AMD Athlon 64 processor – includes desktop replacement (DTR)
- AMD Athlon 64 FX processor
- AMD Opteron™ processor
- Dual-Core AMD Opteron processor
- AMD Sempron™ processor
- AMD Turion™ 64 Mobile Technology
- Mobile AMD Sempron processor
- Mobile AMD Athlon XP-M processor

This guide consists of three major sections:

- **Revision Determination:** This section, starting on page 7, describes the mechanism by which the current revision of the part is identified.

- **Product Errata:** This section, starting on page 13, provides a detailed description of product errata, including potential effects on system operation and suggested workarounds. An erratum is defined as a deviation from the product’s specification, and as such may cause the behavior of the processor to deviate from the published specifications.

- **Documentation Support:** This section, starting on page 100, provides a listing of available technical support resources.
Revision Guide Policy

Occasionally, AMD identifies product errata that cause the processor to deviate from published specifications. Descriptions of identified product errata are designed to assist system and software designers in using the processors described in this revision guide. This revision guide may be updated periodically.
Revision Determination

Figure 1 shows the format of the value returned in EAX by CPUID Function 1.

![Figure 1. Format of CPUID Value Returned by Function 1](image)

Table 1 shows the identification number returned by the CPUID instruction for each revision of the processor.

<table>
<thead>
<tr>
<th>Revision</th>
<th>AMD Athlon™ Processor</th>
<th>Dual-Core AMD Athlon™ Processor</th>
<th>AMD Athlon™ 64 Processor</th>
<th>AMD Athlon™ 64 X2 Dual Core Processor</th>
<th>AMD Athlon™ 64 FX Processor</th>
<th>AMD Athlon™ 64 FX Dual Core Processor</th>
<th>Mobile AMD Athlon™ 64 Processor</th>
<th>Mobile AMD Sempron™ Processor</th>
<th>Mobile AMD Sempron™ Processor</th>
<th>Mobile AMD Turion™ Mobile Technology</th>
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<td>SH-B0</td>
<td>000000F50h (940)</td>
<td>N/A</td>
<td>000000F40h (754)</td>
<td>N/A</td>
<td>N/A</td>
<td>N/A</td>
<td>N/A</td>
<td>N/A</td>
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<td>SH-B3</td>
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<td>N/A</td>
<td>N/A</td>
<td>N/A</td>
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<td>N/A</td>
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<tr>
<td>SH-CG</td>
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<td>000000F4Ah (754)</td>
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<tr>
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<tr>
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<td>N/A</td>
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<td>000000F82h (939)</td>
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<td>N/A</td>
<td>N/A</td>
<td>N/A</td>
<td>000000F82h (754)</td>
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### Table 1. CPUID Values for Revisions of the Processors (Continued)

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<th>Dual-Core AMD Opteron™ Processor</th>
<th>AMD Athlon™ 64 Processor</th>
<th>AMD Athlon™ 64 X2 Dual Core Processor</th>
<th>AMD Athlon™ 64 FX Dual Core Processor</th>
<th>AMD Athlon™ 64 FX Dual Core Processor</th>
<th>Mobile AMD Athlon™ Processor</th>
<th>Mobile AMD Sempron™ Processor</th>
<th>Mobile AMD Athlon™ Processor</th>
<th>Mobile AMD Sempron™ Processor</th>
<th>Mobile AMD Athlon™ Processor</th>
<th>Mobile AMD Sempron™ Processor</th>
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<th>Mobile AMD Sempron™ Processor</th>
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<td>DH-E3</td>
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<td>N/A</td>
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<td>N/A</td>
<td>N/A</td>
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<td>N/A</td>
<td>N/A</td>
<td></td>
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</tbody>
</table>

**Mixed Silicon Revision Support**

AMD Opteron processors with different silicon revisions can be mixed in a multiprocessor system as described in the *BIOS and Kernel Developer’s Guide for AMD Athlon™ 64 and AMD Opteron™ Processors*, order# 26094. Mixed revision support includes C0, CG, and EX single core AMD Opteron processors. Refer to Table 1 for CPUIDs for these revisions. Errata workarounds must be applied according to revision as described in the Product Errata section starting on page 13.
Programming and Displaying the Processor Name String

This section, intended for BIOS programmers, describes how to program and display the 48-character processor name string that is returned by CPUID Fn8000_000[4:2]. The hardware or cold reset value of the processor name string is 48 ASCII NUL characters, so the BIOS must program the processor name string before any general purpose application or operating system software uses the extended functions that read the name string. It is common practice for the BIOS to display the processor name string and model number whenever it displays processor information during boot up.

Note: Motherboards that do not program the proper processor name string and model number will not pass AMD validation and will not be posted on the AMD Recommended Motherboard Website.

The name string must be ASCII NUL terminated and the 48-character maximum includes that NUL character.

The processor name string is programmed by MSR writes to the six MSR addresses covered by the range C001_00[35:30]h. Refer to the BIOS and Kernel Developer’s Guide for AMD Athlon™ 64 and AMD Opteron™ Processors, order# 26094, for the format of how the 48-character processor name string maps to the 48 bytes contained in the six 64-bit registers of MSR C001_00[35:30]h.

The processor name string is read by CPUID reads to a range of CPUID functions covered by CPUID Fn8000_000[4:2]. Refer to CPUID Fn8000_000[4:2] in the BIOS and Kernel Developer’s Guide for AMD Athlon™ 64 and AMD Opteron™ Processors, order# 26094, for the 48-character processor name string mapping to the 48 bytes contained in the twelve 32-bit registers of CPUID Fn8000_000[4:2].

Constructing the Processor Name String

This section describes how to construct the processor name string.

BIOS uses CPUID Fn0000_0001_EBX[8BitBrandId] and CPUID Fn8000_0001_EBX[BrandId] to construct the name string from tables of ASCII name string information. The name string is formed by creating an index (BrandTableIndex[5:0]) from Table 2 and using that index to access Table 3 on page 10. The model number is calculated by first calculating NN[5:0] from Table 2 and then using that value where specified by Table 4 on page 11.

<table>
<thead>
<tr>
<th>8BitBrandId</th>
<th>BrandId</th>
<th>BrandTableIndex[5:0]</th>
<th>NN[5:0]</th>
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<tbody>
<tr>
<td>0</td>
<td>0</td>
<td>0000000b</td>
<td>-</td>
</tr>
<tr>
<td>non-zero</td>
<td>x</td>
<td>{0b,8BitBrandId[7:5],00b}</td>
<td>{0b,8BitBrandId[4:0]}</td>
</tr>
</tbody>
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### Table 3. Processor Name String Table

<table>
<thead>
<tr>
<th>Brand/Table Index[5:0]</th>
<th>Name String</th>
<th>Notes</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>00h</td>
<td>AMD Engineering Sample</td>
<td></td>
<td>Reserved</td>
</tr>
<tr>
<td>04h</td>
<td>AMD Athlon(tm) 64 Processor XX00+</td>
<td>1</td>
<td>Desktop/DTR Client</td>
</tr>
<tr>
<td>05h</td>
<td>AMD Athlon(tm) 64 X2 Dual Core Processor XX00+</td>
<td>1</td>
<td>Dual Core Client</td>
</tr>
<tr>
<td>06h</td>
<td>AMD Athlon(tm) 64 FX-ZZ Dual Core Processor</td>
<td>3</td>
<td>Desktop/DTR Client</td>
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<td>08h</td>
<td>Mobile AMD Athlon(tm) 64 Processor XX00+</td>
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<td>Mobile Client Low Power Mobile VIDs</td>
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<td>6</td>
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<td>1Dh</td>
<td>Mobile AMD Athlon(tm) XP-M Processor XX00+</td>
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<td>Mobile Client, 32-Bit</td>
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<td>1Eh</td>
<td>Mobile AMD Athlon(tm) XP-M Processor XX00+</td>
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<td>Mobile Client, 32-Bit Low Power Mobile VIDs</td>
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<td>AMD Athlon(tm) XP Processor XX00+</td>
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<td>Desktop/DTR Client 32-Bit</td>
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<td>21h</td>
<td>Mobile AMD Sempron(tm) Processor TT00+</td>
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<td>Mobile Client, 32-bit</td>
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<td>22h</td>
<td>AMD Sempron(tm) Processor TT00+</td>
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<td>Desktop/DTR Client, 32-bit</td>
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<td>23h</td>
<td>Mobile AMD Sempron(tm) Processor TT00+</td>
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<td>Mobile Client, 32-bit Low Power Mobile VIDs</td>
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<td>24h</td>
<td>AMD Athlon(tm) 64 FX-ZZ Processor</td>
<td>3</td>
<td>Desktop Client</td>
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<td>26h</td>
<td>AMD Sempron(tm) Processor TT00+</td>
<td>4</td>
<td>Desktop/DTR Client, 64-bit</td>
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<td>29h</td>
<td>Dual Core AMD Opteron(tm) Processor 1RR SE</td>
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<td>UP Server Dual Core</td>
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### Table 3. Processor Name String Table (Continued)

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<th>BrandTable Index[5:0]</th>
<th>Name String</th>
<th>Notes</th>
<th>Description</th>
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<td>Dual Core AMD Opteron(tm) Processor 2RR SE</td>
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<td>DP Server Dual Core</td>
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<td>2Bh</td>
<td>Dual Core AMD Opteron(tm) Processor 8RR SE</td>
<td>5</td>
<td>MP Server Dual Core</td>
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<tr>
<td>2Ch</td>
<td>Dual Core AMD Opteron(tm) Processor 1RR</td>
<td>5</td>
<td>UP Server Dual Core</td>
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<tr>
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<td>30h</td>
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<td>31h</td>
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<td>32h</td>
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<td>DP Server Low Power Dual Core</td>
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<td>33h</td>
<td>Dual Core AMD Opteron(tm) Processor 2RR EE</td>
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<td>DP Server Dual Core</td>
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<td>34h</td>
<td>Dual Core AMD Opteron(tm) Processor 8RR</td>
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<td>35h</td>
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<td>MP Server Dual Core</td>
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<td>36h</td>
<td>Dual Core AMD Opteron(tm) Processor 8RR HE</td>
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<td>37h</td>
<td>Dual Core AMD Opteron(tm) Processor 8RR EE</td>
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<td>MP Server Low Power Dual Core</td>
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<td>38h</td>
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<td>39h</td>
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<td>3Ah</td>
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<td>3Bh</td>
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<td>3Ch</td>
<td>Dual Core AMD Opteron(tm) Processor 2RR</td>
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<td>DP Server Dual Core</td>
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<td>3Dh</td>
<td>Dual Core AMD Opteron(tm) Processor 8RR</td>
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<td>MP Server Dual Core</td>
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<tr>
<td>All other codes</td>
<td>AMD Processor model unknown</td>
<td>-</td>
<td>This case can occur if the user upgrades the processor but not the BIOS.</td>
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</table>

All of the following model codes are expressed in decimal. NN is defined by Table 2 on page 9. If NN=0 then the name string is “AMD Engineering Sample”.

### Table 4. Model Number Calculation

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<thead>
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<th>#</th>
<th>Note</th>
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<tbody>
<tr>
<td>1</td>
<td><strong>XX = 22 + NN.</strong> For example, 000001b stands for “23”, 111111b stands for “85”.</td>
</tr>
<tr>
<td>2</td>
<td><strong>YY = 38 + (2 * NN).</strong> Defined for NN from 000001b to 011110b. Reserved for NN from 011111b to 111111b. For example, 000001b stands for “40” and 011110b stands for “98”.</td>
</tr>
<tr>
<td>3</td>
<td><strong>ZZ = 24 + NN.</strong> Defined for NN from 000001b to 111111b. For example, 000001b stands for “25” and 111111b stands for “87”.</td>
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</table>
### Table 4. Model Number Calculation (Continued)

<table>
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<th>#</th>
<th>Note</th>
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<tr>
<td>4</td>
<td>TT = 24 + NN. Defined for NN from 000001b to 111111b. For example, 000001b stands for “25” and 111111b stands for “87”.</td>
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<tr>
<td>5</td>
<td>RR = 45 + (5 * NN). Defined for NN from 000001b to 001011b. Reserved for NN from 001100b to 111111b. For example, for NN=000001b RR=&quot;50&quot;, and for NN=001011b RR=&quot;100&quot;.</td>
</tr>
<tr>
<td>6</td>
<td>EE = 9 + NN. Defined for NN from 000001b to 011111b. Reserved for NN from 100000b to 111111b. For example, 000001b stands for &quot;10&quot; and 011111b stands for &quot;40&quot;.</td>
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</table>
Product Errata

This section documents product errata for the processors. A unique tracking number for each erratum has been assigned within this document for user convenience in tracking the errata within specific revision levels. Table 5 cross-references the revisions of the part to each erratum. An “X” indicates that the erratum applies to the revision. The absence of an “X” indicates that the erratum does not apply to the revision. An “*” indicates advance information that the erratum has been fixed but not yet verified. “No fix planned” indicates that no fix is planned for current or future revisions of the processor.

Note: There may be missing errata numbers. Errata that have been resolved from early revisions of the processor have been deleted, and errata that have been reconsidered may have been deleted or renumbered.

Table 5. Cross-Reference of Product Revision to Errata

<table>
<thead>
<tr>
<th>No.</th>
<th>Errata Description</th>
<th>SH-B3</th>
<th>SH-C0</th>
<th>SH-CG</th>
<th>DH-CG</th>
<th>CH-CG</th>
<th>SH-D0</th>
<th>DH-D0</th>
<th>CH-D0</th>
<th>JH-E1</th>
<th>DH-E3</th>
<th>SH-E4</th>
<th>BH-E4</th>
<th>SH-E5</th>
<th>DH-E6</th>
<th>JH-E6</th>
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<td>1</td>
<td>Inconsistent Global Page Mappings Can Lead to Machine Check Error</td>
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<td>51</td>
<td>Arbitrated Interrupt With Illegal Vector Sets APIC Error Bit In All Processors</td>
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<td>52</td>
<td>Short LDTSTOP_L Deassertion Can Result in Elevated Processor Core Voltage</td>
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<td>Some Data Cache Tag Eviction Errors Are Reported As Snoop Errors</td>
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<td>58</td>
<td>Memory Latency with Processor Power States</td>
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<td>Single Machine Check Error May Report Overflow</td>
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<td>Real Mode RDPMC with Illegal ECX May Cause Unpredictable Operation</td>
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<td>Task Gates With Breakpoints Enabled May Cause Unexpected Faults</td>
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<td>TLB Flush Filter Causes Coherency Problem in Multiprocessor Systems</td>
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<td>Single Step Across I/O SMI Skips One Debug Trap</td>
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<td>Uncorrectable NB Machine Check Error May Disrupt Power Management</td>
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<td>Upstream Read Response Delayed by Downstream Posted Writes</td>
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<td>Disable DQS Hysteresis Bit Not Readable</td>
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<td>Multiprocessor Coherency Problem with Hardware Prefetch Mechanism</td>
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<td>Microcode Patch Loading in 64-bit Mode Fails To Use EDX</td>
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Table 5. Cross-Reference of Product Revision to Errata (Continued)

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<th>DH-E3</th>
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<td>RSM from SMM with Paging Enabled May Deadlock</td>
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<td>Registered DIMM Exit-Self-Refresh Requirements Not Met</td>
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<td>APIC Timer Accuracy Across Power Management Events</td>
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<td>APIC Timer Undercounts In Divide-by-8 Low Power Mode</td>
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<td>Long Mode CALLF or JMFP May Fail To Signal GP When Callgate Descriptor is Beyond GDT/LDT Limit</td>
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<td>APIC Interrupt Latency With C2 Enabled</td>
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<td>Power Management Limitations Above 1.50V</td>
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<td>Cache Coherency Problem with Hardware Prefetching and Streaming Stores</td>
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<td>Certain Faults On Far Transfer Instructions In 64-Bit Mode Save Incorrect RIP</td>
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<td>DC Machine Check Extended Error Code Bit Not Writable</td>
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<td>Insufficient Delay Between MEMCLK Startup and CKE Assertion During Resume From S3</td>
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<td>DRAM Data Masking Feature Can Cause ECC Failures</td>
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<td>SWAPGS May Fail To Read Correct GS Base</td>
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<td>Potential Deadlock With Locked Transactions</td>
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<td>False IC Machine Check Overflow Error Logged On Reset</td>
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<td>Software Prefetches May Report A Page Fault</td>
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<td>92</td>
<td>Deadlock In Multi-Processor Systems May Occur When Earlier Operations Prevent An Older Store From Writing Data</td>
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Table 5. Cross-Reference of Product Revision to Errata (Continued)

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<td>Compatibility Mode Branches Transfer to Illegal Address</td>
<td>SH-B3 SH-C0 SH-CG DH-CG CH-CG SH-D0 DH-D0 JH-E1 DH-E3 SH-E4 BH-E4 SH-E5 DH-E6 JH-E6</td>
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<td>DRAM Data Masking Feature Causes ChipKill ECC Failures When Enabled With x8/x16 DRAM Devices</td>
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<td>Misaligned 128-bit Store May Cause Deadlock</td>
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<td>Potential Deadlock with Tightly Coupled Semaphores in an MP System</td>
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<td>Possible Multiprocessor Coherency Problem with Setting Page Table A/D Bits</td>
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<td>CPUID Instruction May Return Incorrect Model Number In Some Processors</td>
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<td>Certain Reverse REP MOVVS May Produce Unpredictable Behavior</td>
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<td>SAHF/LAHF Extended Feature Flag Defaults to Incorrect Value</td>
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<td>Enhanced Write-Combining Feature Causes System Hang</td>
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<td>DDR Data Pin Drive Strength Also Affects Command/Address Pins</td>
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<td>Data Corruption with Mismatched DIMM Support on 939 Packages</td>
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<td>DDR Chip Selects Tristated One Clock Early in Power Down Mode</td>
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<td>Incorrect Value May Be Returned When Reading ChipKill ECC Syndrome</td>
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<td>Slew Rate Violation Causes DDR266 RDIMM Failures</td>
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<td>Sequential Execution Across Non-Canonical Boundary Causes Processor Hang</td>
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<td>TLB Flush Filter May Cause Coherency Problem in Multicore Systems</td>
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<td>Bypassed Reads May Cause Data Corruption or System Hang in Dual Core Processors</td>
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<td>STPCLK Throttling Causes Violation of VDD_ac Specification on Some Dual-Core Processors</td>
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<td>Systems May Deadlock Waiting for a Probe Response</td>
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Table 5. Cross-Reference of Product Revision to Errata (Continued)

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<td>INVLPG Instruction With Address Prefix Does Not Correctly Invalidate the Translation Requested</td>
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<td>INVLPG Instruction in 16-bit Mode May Not Invalidate the Translation Requested</td>
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<td>Potential Violation of Read Ordering Rules Between Semaphore Operations and Unlocked Read-Modify-Write Instructions</td>
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<td>Potential System Hang in Multiprocessor Systems With ≥14 Cores</td>
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<td>Incorrect Diode Offset</td>
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<td>Read Request Incorrectly Generated for Invalid GART Page Table Entries</td>
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<td>Performance-Monitoring Counters Do Not Count Code Address Matches</td>
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<td>FXSAVE/FXRSTOR Instructions Use 64-bit Format in Compatibility Mode</td>
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<td>System May Hang Due to DMA or Stalled Probe Response</td>
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<td>181</td>
<td>Asserting LDTSTOP_L Before DRAM is Initialized May Cause System Hang</td>
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<td>CVTSD2SS and CVTPD2PS Instructions May Not Round to Zero</td>
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<td>SYSCALL Instruction May Execute Incorrectly Due to Breakpoint</td>
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<td>SYSRET Instruction May Execute Incorrectly Due to Breakpoint</td>
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<td>Performance Monitor May Count Fastpath Double Operation Instructions Incorrectly</td>
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Table 6 cross-references the errata to each processor segment. An empty cell signifies that the erratum does not apply to the processor segment. "X" signifies that the erratum applies to the processor segment. "N/A" signifies that the erratum does not apply to the processor segment due to the silicon revision.

### Table 6. Cross-Reference of Errata to Processor Segments

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<tr>
<th>Errata Number</th>
<th>AMD Athlon™ 64 Processor (940 Package)</th>
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<th>Dual Core AMD Athlon™ Processor (940 Package)</th>
<th>Dual Core AMD Athlon™ Processor (898 Package)</th>
<th>AMD Athlon™ 64 Processor (754/898 Package)</th>
<th>AMD Athlon™ 64 FX Processor (754 Package)</th>
<th>AMD Athlon™ 64 FX Processor (840 Package)</th>
<th>AMD Athlon™ 64 FX2 Processor (840 Package)</th>
<th>AMD Sempron™ Processor (754 and 939 Packages)</th>
<th>Mobile AMD Athlon™ Processor (64-bit)</th>
<th>Mobile AMD Athlon™ Processor (32-bit)</th>
<th>Mobile AMD Athlon™ Processor (XP-M)</th>
<th>AMD Turion™ 64 Mobile Technology</th>
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1 Inconsistent Global Page Mappings Can Lead to Machine Check Error

Description
If the same linear to physical mapping exists in multiple CR3 contexts, and that mapping is marked global in one context and not global in another context, then a machine check error may be reported by the TLB error detection logic (depending on the specific access pattern and TLB replacements encountered).

Potential Effect on System
In the somewhat unlikely event that all required conditions are present (including the effects of the TLB replacement policy), then an unexpected machine check error may be reported. If the erratum occurs in the instruction cache TLB (L1 or L2), the apparent error is logged and corrected. If the erratum occurs in the data cache TLB (L1 or L2), the apparent error is logged and reported as an uncorrectable machine check error.

Suggested Workaround
None required. This is not expected to occur in real systems.

Fix Planned
No
51 Arbitrated Interrupt With Illegal Vector Sets APIC Error Bit In All Processors

Description

If an arbitrated interrupt uses an illegal interrupt vector (0–15), then the corresponding error bit is erroneously set in the APIC Error Status Register (ESR) of all processors, not just the processor that accepted the arbitrated interrupt. The accepting processor has its error bit set twice—one during the arbitration phase (at the same time as all the other processors are erroneously setting their error bits), and once during the acceptance phase.

Potential Effect on System

If an arbitrated interrupt uses an illegal vector, all processors report that error in their APIC ESR. This is not expected to impact system operation.

In the case of the accepting processor, the error may appear to be reported twice if software clears the ESR in the short interval between the arbitration and acceptance phases.

Suggested Workaround

None required.

Fix Planned

Yes
52 Short LDTSTOP_L Deassertion Can Result in Elevated Processor Core Voltage

**Description**

While in a low power mode with LDTSTOP_L asserted, if LDTSTOP_L is deasserted and quickly reasserted before the HyperTransport™ links have reinitialized, then an erroneous (elevated) voltage encoding may be driven out on the VID pins.

The erroneous VID code is the intended core voltage for the current processor performance state, plus the programmed Ramp VID Offset from the Clock Power/Timing High register (Dev:3xD8[30:28]).

**Potential Effect on System**

The processor core remains in the elevated voltage condition that was intended only for the short period while the internal clock was ramping. This voltage stays in affect until the next processor performance state transition is performed by software.

**Suggested Workaround**

When deasserting LDTSTOP_L, do not reassert it until the links have reinitialized.

**Fix Planned**

Yes
57 Some Data Cache Tag Eviction Errors Are Reported As Snoop Errors

Description
In some cases, the machine check error code on a data cache (DC) tag array parity error erroneously classifies an eviction error as a snoop error.

The common cases of cache line replacements and external probes are classified correctly (as eviction and snoop respectively). The erroneous cases occur when a tag error is detected during a DC eviction that was generated by a hardware prefetch, a cache line state change operation, or a number of other internal microarchitectural events. In such cases, the error code logged in the DC Machine Check Status register (MC0_STATUS, MSR 0x401) erroneously indicates a snoop error.

Potential Effect on System
Internally detected DC tag errors may be reported to software as having been detected by snoops. Depending upon machine check software architecture, the system response to such errors may be broader than necessary.

Suggested Workaround
None required.

Fix Planned
No
58 Memory Latency with Processor Power States

Description
If CPU Low Power mode is enabled in the C1, C2, or throttling processor power states, then externally generated sequences of memory references may experience unexpectedly large latencies through the memory controller.

Potential Effect on System
Long memory latencies may lead to performance anomalies or functional failures, depending on the buffering capabilities of external devices.

Suggested Workaround
Do not enable CPU Low Power mode in the C1, C2, or throttling processor power states. Specifically, disable the CPULowPwrEn bits for System Management Action Field (SMAF) codes 000, 101, and 111 by clearing Dev:3x80[0] for C2, Dev:3x84[24] for C1, and Dev:3x84[8] for throttling.

Fix Planned
Yes
60 Single Machine Check Error May Report Overflow

Description
A single parity error encountered in the data cache tag array may incorrectly report the detection of multiple errors, as indicated by the overflow bit of the DC Machine Check Status register (bit 62 of MSR 0x401).

Potential Effect on System
System software may be informed of a machine check overflow when only a single error was actually encountered.

Suggested Workaround
Do not rely on the state of the OVER bit in the DC Machine Check Status register.

Fix Planned
No
61 Real Mode RDPMC with Illegal ECX May Cause Unpredictable Operation

Description
Illegal values of ECX (that is, ECX > 3) for the RDPMC (Read Performance Monitor Counter) instruction correctly cause the processor to take a general protection exception.

However, if the RDPMC instruction is executed in real mode with a specific illegal value of ECX = 9, then the processor may incorrectly enter the GP fault handler as if it were in 32-bit mode.

Potential Effect on System
Incorrect instruction decode leading to unpredictable system failure.

Suggested Workaround
When in real mode, restrict use of the RDPMC instruction to the legal counter values (0–3). This circumstance is not expected to occur in normal operation and has only been detected in a simulation environment.

Fix Planned
Yes
62  Task Gates With Breakpoints Enabled May Cause Unexpected Faults

Description
When a task gate is used by a CALL or JMP instruction and any debug breakpoint is enabled through the DR7.LE or GE bits, the processor may incorrectly use the new TSS base [15:0] contained in the new TSS as a selector. This will most likely lead to a GP fault with an error code of the new TSS base.

Potential Effect on System
Unexpected faults leading to unpredictable system failure.

Suggested Workaround
When running software that uses task gates with CALL or JMP instructions, do not enable debug breakpoints.

Fix Planned
Yes
63  TLB Flush Filter Causes Coherency Problem in Multiprocessor Systems

Description
If the TLB flush filter is enabled in a multiprocessor configuration, coherency problems may arise between the page tables in memory and the translations stored in the on-chip TLBs. This can result in the possible use of stale translations even after software has performed a TLB flush.

Potential Effect on System
Unpredictable system failure.

Suggested Workaround
In MP systems, disable the TLB flush filter by setting HWCR.FFDIS (bit 6 of MSR 0xC001_0015).

Fix Planned
Yes
64 Single Step Across I/O SMI Skips One Debug Trap

Description
When single stepping (with EFLAGS.TF) across an IN or OUT instruction that detects an SMI, the processor correctly defers taking the debug trap and instead enters SMM. Upon RSM (without I/O restart), the processor should immediately enter the debug trap handler.

Under this scenario, the processor does not enter the debug trap handler but instead returns to the instruction following the I/O instruction.

Potential Effect on System
When using the single step debug mode, following an I/O operation that detects an SMI, one instruction may appear to be skipped.

Suggested Workaround
None required as this is a debug limitation only. If a workaround is desired, modify the SMM handler to detect this case and enter the debug handler directly.

Fix Planned
Yes
65 Uncorrectable NB Machine Check Error May Disrupt Power Management

Description
If an uncorrectable machine check error in the Northbridge (NB) error reporting bank is detected at approximately the same time as any of the following events, then the intended power management activity may be disrupted and various failures may result:

- A HyperTransport™ link frequency change
- Entry into the S3 state (suspend-to-RAM)

Potential Effect on System
For HyperTransport link frequency changes, undefined operation results, leading to unpredictable system failure.

For entry into the S3 power state, the DRAM is not put into self-refresh state, leading to likely corruption of DRAM contents.

Suggested Workaround
A workaround may not be required since this erratum only occurs in the presence of a fatal machine check error, and even then only when it happens to coincide in a small window of time with one of the power management events described.

If desired, the NB error reporting bank MCG_CTL, MSR 0x17B, bit 4 (NBE), (or all of the machine check architecture) can be disabled by software around the time of these events. Refer to the BIOS and Kernel Developer's Guide for AMD Athlon™ 64 and AMD Opteron™ Processors, order# 26094, for information on how to program the machine check architecture.

Fix Planned
Yes
66 Upstream Read Response Delayed by Downstream Posted Writes

Description
An upstream read to main memory can be delayed when the following sequence occurs:

1. The processor issues one or more posted writes downstream.
2. The processor evicts a line from its cache.
3. The chipset performs an upstream read to memory with the PassPW bit set in the HyperTransport packet.

In this case, the read should pass the downstream posted writes but due to a resource conflict in the internal request queues, the read is delayed until the processor’s cache line is written and all previously enqueued posted writes have completed.

Potential Effect on System
Unexpectedly large latencies may be experienced during upstream memory reads, potentially resulting in performance anomalies or functional failures, depending on the buffering capabilities of external devices.

Suggested Workaround
Limit the number of processor downstream posted requests to one by programming the following register values:

- Set Dev:3x70[1:0] to 10b (SRI-to-XBAR buffer counts)
- Set Dev:3x7C[5:4] to 00b (Free list buffer counts)

Note that a warm reset is required to allow these new values to take effect.

Fix Planned
Yes
68 Disable DQS Hysteresis Bit Not Readable

Description

The DisDqsHys bit of the DRAM Config Low register (Dev:2x90[3]) is writeable and performs its intended function, but it incorrectly always reads as zero to software.

Potential Effect on System

None expected. This bit is configured by BIOS and readability is not required.

Suggested Workaround

Perform writes to the DisDqsHys bit as appropriate for the system, disregarding the value read back.

Fix Planned

Yes
69 Multiprocessor Coherency Problem with Hardware Prefetch Mechanism

Description
If the on-chip hardware prefetch mechanism generates a prefetch with write intent for a cache line that is also found to be present in the instruction cache, then the eventual prefetch response from the system is incorrectly discarded by the processor.

In the event the prefetched line was transferred in the modified state from another processor’s cache, that processor’s modified data is lost.

Potential Effect on System
Multiprocessor memory coherency issues leading to unpredictable system failure.

Suggested Workaround
In MP systems, set BU_CFG.WbPfSmcChkDis (bit 45 of MSR 0xC001_1023). No loss of performance results from this workaround.

Fix Planned
Yes
70 Microcode Patch Loading in 64-bit Mode Fails To Use EDX

Description
When the PATCH_LOADER register (MSR C001_0020h) is written during the installation of a microcode patch in 64-bit mode, the linear address of the patch should be formed by the concatenation of EDX and EAX. The processor incorrectly uses RAX for this operation.

Note that patch loading in 32-bit mode is not affected by this erratum.

Potential Effect on System
The microcode patch fails to load.

Suggested Workaround
In 64-bit mode, limit the linear addresses used for microcode patch installations to 32 bits or less.

Fix Planned
Yes
71  RSM from SMM with Paging Enabled May Deadlock

**Description**
Under a rare set of internal timing circumstances, a speculative TLB reload may incorrectly interact with the RSM instruction such that the processor becomes deadlocked. This can only occur if the SMM handler configures and enables its own paging environment.

**Potential Effect on System**
The system hangs and recovers only after a system reset is performed.

**Suggested Workaround**
If paging is enabled in the SMM handler, disable it (by clearing CR0.PG) before executing the RSM instruction.

**Fix Planned**
Yes
74 Registered DIMM Exit-Self-Refresh Requirements Not Met

Description
When sequencing registered DIMMs out of self refresh state at the completion of an S1, S3 or LDTSTOP_L initiated HyperTransport link width/frequency change, certain sequencing requirements of the registered DIMMs are not met.

Potential Effect on System
Memory system failure leading to unpredictable system failure.

Suggested Workaround
Do not use S1 S3 on a platform that employs registered DIMMs.
HyperTransport link width/frequency changes must be initiated using warm reset (as opposed to LDTSTOP_L).

Fix Planned
Yes
75 APIC Timer Accuracy Across Power Management Events

Description
The APIC timer may be inaccurate by up to 1 μs across each use of S1or LDTSTOP_L initiated HyperTransport™ link width/frequency changes.

Potential Effect on System
No observable system impact expected.

Suggested Workaround
None.

Fix Planned
No
76 APIC Timer Undercounts In Divide-by-8 Low Power Mode

Description
If S1 or LDTSTOP_L initiated HyperTransport link width/frequency changes are performed with the Clock Divisor Select (ClkSel) set to divide-by-8, then the APIC timer incorrectly counts at 1/8 its intended rate. This miscounting remains in effect for as long as the processor remains in the divide-by-8 mode.

Potential Effect on System
For S1, the divide-by-8 mode is not typically used, so no system implication is expected.
LDTSTOP_L initiated HyperTransport link width/frequency changes do typically use the divide-by-8 ClkSel setting (to minimize latency) and are therefore affected by this erratum. However, for these operations the time spent in the divide-by-8 mode is limited to approximately 1 μs per use, implying the APIC timer may lose approximately 0.875 μs each time one of these transitions is performed. This error would be in addition to any other APIC timer accuracy errors that may exist.

Suggested Workaround
None required. The accuracy loss is small and no observable system impact is expected.

Fix Planned
Yes
77  Long Mode CALLF or JMPF May Fail To Signal GP When Callgate Descriptor is Beyond GDT/LDT Limit

Description

If the target selector of a far call or far jump (CALLF or JMPF) instruction references a 16-byte long mode system descriptor where any of the last 8 bytes are beyond the GDT or LDT limit, the processor fails to report a General Protection fault.

Potential Effect on System

None expected, since the operating system typically aligns the GDT/LDT limit such that all descriptors are legal. However, in the case of erroneous operating system code, the above described GP fault will not be signaled, resulting in unpredictable system failure.

Suggested Workaround

None required, it is anticipated that long mode operating system code will ensure the GDT and LDT limits are set high enough to cover the larger (16-byte) long mode system descriptors.

Fix Planned

No
78 APIC Interrupt Latency With C2 Enabled

Description
If an APIC interrupt is delivered to the processor at a time when interrupts are masked (i.e., EFLAGS.IF=0), and just shortly before entering the C2 power state, then the interrupt may experience a long latency before being serviced.

The interrupt is not lost, but it is not serviced until some other wakeup event (for example, a timer tick) occurs to take the processor out of the C2 state.

Potential Effect on System
Excessively long interrupt latencies may occur, resulting in unpredictable system failures.

Suggested Workaround
Do not enable the C2 power state.

Fix Planned
Yes
79 Power Management Limitations Above 1.50V

Description
Processor versions with a core voltage greater than 1.50V do not support Northbridge low power mode while in the S1 power state or LDTSTOP_L initiated HyperTransport link width/frequency changes.

Potential Effect on System
Unpredictable system failures may occur.

Suggested Workaround
For affected versions of the processor, do not enable Northbridge low power mode in the S1 power state. Specifically, clear the NBLowPwrEn bit in SMAF code 011 of the Power Management Control Registers (i.e., clear Dev:3x80[25]).

Also, use warm reset (rather than LDTSTOP_L) to initiate HyperTransport link width/frequency changes.

Fix Planned
Yes
80  Registered DIMM Initialization Requirements Not Met

Description
When initializing registered DIMMs after a powerup or warm reset assertion, the time interval between the deassertion of MEMRESET_L and the assertion of CKE is not sufficient for some DIMMs.

Potential Effect on System
The memory system may fail to initialize, leading to boot failure.

Suggested Workaround
A board level workaround is available for this problem, see Methodologies for Using Registered DIMMs with AMD Athlon™ 64 and AMD Opteron™ Processors, order #27510, for details.

Fix Planned
Yes
81 Cache Coherency Problem with Hardware Prefetching and Streaming Stores

Description
If the processor's hardware prefetch mechanism initiates a cache line prefetch at approximately the same time as a streaming store (MOVNT* or MASKMOV*) is performed to that same address, then a stale copy of that line may be loaded into the cache.

Potential Effect on System
Cache coherency failure leading to unpredictable system failure. This erratum affects both uniprocessor and multiprocessor configurations. It has only ever been observed in a randomized diagnostic environment.

Suggested Workaround
BIOS should set DC_CFG.DIS_SMC_CHK_BUF (bit 10 of MSR 0xC001_1022) to disable the SMC check buffer for streaming stores. No loss of functionality occurs as a result of setting this bit.

Fix Planned
Yes
82 Certain Faults On Far Transfer Instructions In 64-Bit Mode Save Incorrect RIP

Description
This erratum affects the far transfer instructions (CALLF, RETF, IRET, JMPF) in 64-bit mode. If a far transfer is executed in 64-bit mode and:

- The RIP of the far transfer is 4 GB or greater (> 32 bits)
- The target is a 32-bit compatibility segment
- The far transfer encounters a fault _after_ loading the CS

then the RIP pushed onto the exception handler stack will be erroneously truncated to 32-bits. The following table lists the instructions and faults that are subject to this erratum.

<table>
<thead>
<tr>
<th>Instruction</th>
<th>Fault</th>
</tr>
</thead>
<tbody>
<tr>
<td>CALLF (intersegment, no gate)</td>
<td>Target limit violation</td>
</tr>
<tr>
<td></td>
<td>Faults on stack pushes</td>
</tr>
<tr>
<td>JMPF (intersegment, no gate)</td>
<td>Target limit violation</td>
</tr>
<tr>
<td>RETF/IRET (no CPL change)</td>
<td>Target limit violation</td>
</tr>
<tr>
<td>RETF/IRET (with CPL change)</td>
<td>Target limit violation</td>
</tr>
<tr>
<td></td>
<td>Fault while loading new SS</td>
</tr>
</tbody>
</table>

Potential Effect on System
The fault handler will return to the incorrect address if it attempts to IRET back to the faulting instruction (the far transfer), leading to unpredictable system failures.

Suggested Workaround
None required. This erratum can only affect 64-bit operating systems, but has never been seen in such systems. It has only been seen in random instruction testing.

This erratum can only affect kernel operating system code, not applications since transfers from 64-bit mode to 32-bit compatibility can only be done by the kernel. Furthermore, existing 64-bit operating systems provide enough error checking and are constructed such that it is not possible to encounter one of the above faults at the point the kernel uses the far transfers to exit to a 32-bit compatibility application.

Fix Planned
Yes
83  DC Machine Check Extended Error Code Bit Not Writeable

Description

The extended error code bit in the DC Machine Check Status Register (i.e., bit 16 of MSR 0x0401) cannot be predictably updated by software. When this register is written, bit 16 may be updated to either a zero or a one depending on internal processor conditions.

The ability of this register to correctly log and classify machine check errors is not compromised by this erratum. When an error occurs, all status information (including the extended error code bit) is captured correctly and is readable by software. The erratum only affects the software writeability of this bit.

Potential Effect on System

None expected. As described, errors are captured and classified correctly and are software readable. Since software only interprets the extended error code bit in the context of a valid TLB error, the inability of software to clear that extended error bit is of no functional consequence.

Suggested Workaround

None required.

Fix Planned

Yes
85 Insufficient Delay Between MEMCLK Startup and CKE Assertion During Resume From S3

Description
When sequencing the DRAMs out of self refresh during a resume from the S3 (Suspend-to-RAM) state, the processor fails to insert sufficient delay between MEMCLK startup and CKE assertion.

Potential Effect on System
Memory system failure leading to unpredictable system failure.

Suggested Workaround
Modify the resume from S3 BIOS sequence such that sufficient delay is inserted between the time MEMCLK is enabled in the DRAM Config High Register (Dev:2x94) and the time the ESR and SR_S bits are written in the DRAM Config Low Register (Dev:2x90[13:12]) to exit self refresh. For registered DIMMs, 100 \( \mu \)s of delay is required. For unbuffered DIMMs, 10 \( \mu \)s of delay is required.

Fix Planned
No
86  DRAM Data Masking Feature Can Cause ECC Failures

Description
Under certain conditions, the memory controller fails to generate a DRAM read request when performing partial writes to an already allocated write combining buffer. Because the DRAM is not read for these subsequent write requests, the generated ECC bits are incorrect.

Potential Effect on System
Incorrect data can be read back from DRAM.

Suggested Workaround
BIOS should disable the data masking feature when ECC DIMMs are used by setting the DisDatMsk bit (Northbridge Configuration Register - MSR C001_001F, bit 36).

Fix Planned
Yes
88  SWAPGS May Fail To Read Correct GS Base

Description

The SWAPGS instruction fails to cause an input dependency on the GS segment register. If the GS segment register has been recently changed via a MOV or POP segment register instruction, SWAPGS may incorrectly save the old value of GS base into the KernelGSbase MSR.

Potential Effect on System

The KernelGSbase MSR may be corrupted.

Suggested Workaround

Between a MOV/POP into GS and any subsequent SWAPGS there must be a synchronizing operation. That operation can be one of the following:

• Any of the instructions that are required by the x86 architecture to be serializing (see AMD64 Architecture Programmer's Manual Volume 2: System Programming, order# 24593).

• A trap, interrupt or exception.

• An SFENCE or MFENCE instruction.

• An instruction that flushes the pipeline:
  - CALLF, JMPF, RETF, INTn, IRET, SYSCALL, SYSRET.

The MFENCE alternative is the lowest latency and the recommended alternative. The others are mentioned in case the code already satisfies them by construction.

Fix Planned

Yes
89 Potential Deadlock With Locked Transactions

Description
Downstream non-posted requests to devices that are dependent on the completion of an upstream non-posted request can cause a deadlock in the presence of transactions resulting in bus locks, as shown in the following two scenarios:

1. A downstream non-posted read to the LPC bus occurs while an LPC bus DMA is in progress. The legacy LPC DMA blocks downstream traffic until it completes its upstream reads.
2. A downstream non-posted read is sent to a device that must first send an upstream non-posted read before it can complete the downstream read.

In both cases, a locked transaction causes the upstream channel to be blocked, causing the deadlock condition.

Potential Effect on System
The system fails due to a bus deadlock.

Suggested Workaround
BIOS should set the DisIOReqLock bit (bit 3 in NB_CFG, MSR C001_001F).

Fix Planned
No
90 False IC Machine Check Overflow Error Logged On Reset

Description
If a processor cold or warm reset occurs during a precise window when the instruction cache is being accessed due to a branch re-direct, a false IC Machine Check Overflow error may be logged in the IC Machine Check Status register.

Potential Effect on System
System operation is not compromised, but a false machine check overflow error (bit 62) may be reported in the IC Machine Check Status register.

Suggested Workaround
After a cold or warm reset, BIOS should clear the IC Machine Check Status register if the valid bit in that register is 0.

Fix Planned
Yes
91 Software Prefetches May Report A Page Fault

Description
Software prefetch instructions are defined to ignore page faults. Under highly specific and detailed internal circumstances, a prefetch instruction may report a page fault if both of the following conditions are true:

- The target address of the prefetch would cause a page fault if the address was accessed by an actual memory load or store instruction under the current privilege mode;
- The prefetch instruction is followed in execution-order by an actual or speculative byte-sized memory access of the same modify-intent to the same address.

PREFETCH and PREFETCHNTA/0/1/2 have the same modify-intent as a memory load access. PREFETCHW has the same modify-intent as a memory store access.

The page fault exception error code bits for the faulting prefetch will be identical to that for a byte-sized memory access of the same-modify intent to the same address.

Note that some misaligned accesses can be broken up by the processor into multiple accesses where at least one of the accesses is a byte-sized access.

If the target address of the subsequent memory access of the same modify-intent is aligned and not byte-sized, this errata does not occur and no workaround is needed.

Potential Effect on System
An unexpected page fault may occur infrequently on a prefetch instruction.

Suggested Workaround
Two workarounds are described for this erratum.

Kernel Workaround
The Operating System kernel can work around the erratum by allowing the page fault handler to satisfy the page fault to an "accessible" page regardless of whether the fault was due to a load, store, or prefetch operation. If the faulting instruction is permitted access to the page, return to it as usual. (An "accessible" page is one for which memory accesses are allowed under the current privilege mode once the page is resident in memory).

If the faulting instruction is trying to access an "inaccessible" page, scan the instruction stream bytes at the faulting Instruction Pointer to determine if the instruction is a prefetch. (An "inaccessible" page is one for which memory accesses are not allowed under the current privilege mode.) If the faulting instruction is a prefetch instruction, simply return back to it; the internal hardware conditions that caused the prefetch to fault should be removed and operation should continue normally. If it is not a prefetch instruction, generate the appropriate memory access control violation as appropriate. The performance impact of doing the scan is small because the actual errata is infrequent and does not produce an excessive number of page faults that affect system performance.

General Workaround
If the page-fault handler for a kernel can be patched as described in the preceding kernel workaround, no further action by software is required. The following general workarounds should only be considered for kernels where the page-fault handler can not be patched and a prefetch instruction could end up targeting an address in an "inaccessible" page.

Because the actual errata is infrequent, it does not produce an excessive number of page faults that affect system performance. Therefore a page fault from a prefetch instruction for an address within an "accessible" page does not require any general workaround.

Software can minimize the occurrence of the errata by issuing only one prefetch instruction per cache-line (a naturally-aligned 64-byte quantity) and ensuring one of the following:

- In many cases, if a particular target address of a prefetch is known to encounter this errata, simply change the prefetch to target the next byte.
- Avoid prefetching inaccessible memory locations, when possible.
- In the general case, ensure that the address used by the prefetch is offset into the middle of an aligned quadword near the end of the cache-line. For example, if the address desired to be prefetched is "ADDR", use an offset of 0x33 to compute the address used by the actual prefetch instruction as: 
  
  \[(ADDR \& \sim\text{0x3f}) + 0x33\].

**Fix Planned**

Yes
92  Deadlock In Multi-Processor Systems May Occur When Earlier Operations Prevent An Older Store From Writing Data

Description
A system deadlock may occur in multi-processor systems under the following conditions:
1. Interrupts are disabled.
2. A store operation occurs to a cacheable memory type.
3. The store is retired but not yet written the data cache.
4. The store is followed by a persistent (infinite) stream of loads while some of the loads are misaligned.
5. The misaligned loads are to the same cache index as the store (i.e., bits 11:6 are the same).
6. The misaligned loads are continually picked in the cycle preceding the store.
7. The destination cache line of the store is in a state other than modified (i.e., a probe from another processor to the same address as the store has previously transitioned this line to a shared state).

Potential Effect on System
In the unlikely event that the above conditions occur, the system hangs.

Suggested Workaround
None. This scenario was contrived in a highly randomized synthetic stress test and is not expected to occur in real systems.

Fix Planned
Yes
93  RSM Auto-Halt Restart Returns To Incorrect RIP

Description
If an SMI occurs on a HALT instruction in 64-bit mode, and the subsequent RSM uses the Auto-Halt Restart feature, the RIP will incorrectly truncate to 32 bits.

Potential Effect on System
Unpredictable system operation.

Suggested Workaround
If the upper 32 bits of RIP are not cleared to zeroes, BIOS should clear the Auto-Halt Restart byte before executing the RSM instruction in the SMI handler. The RIP content can be verified and the Auto-Halt Restart byte can be modified in the SMM State-Save area in SM mode.

Fix Planned
Yes
94 Sequential Prefetch Feature May Cause Incorrect Processor Operation

Description
On an instruction cache miss, the sequential prefetch mechanism may enable the early prefetch of the next sequential cache line. Under a highly specific set of internal pipeline conditions this mechanism may cause the processor to hang or execute incorrect code in 64-bit systems running 32-bit compatibility mode applications.

Potential Effect on System
Processor may deadlock or execute incorrect code.

Suggested Workaround
BIOS should disable IC sequential prefetch for any system software which intends to operate in Long Mode, by setting IC_CFG.DIS_SEQ_PREFETCH (bit 11 of MSR C001_1021). System software should notify the BIOS what the expected operating mode is by using the Detect Target Operating Mode callback (INT 15, function EC00h) as described in the BIOS and Kernel Developer’s Guide for AMD Athlon™ 64 and AMD Opteron™ Processors, order# 26094.

Fix Planned
Yes
95 RET Instruction May Return To Incorrect EIP

Description

In order to efficiently predict return addresses, the processor implements a 12-deep return address stack to pair RETs with previous CALLs.

Under the following unusual and specific conditions, an overflowed hardware return stack may cause a RET instruction to return to an incorrect EIP in 64-bit systems running 32-bit compatibility mode applications:

- A CALL near is executed in 32-bit compatibility mode.
- Prior to a return from the called procedure, the processor is switched to 64-bit mode.
- In 64-bit mode, subsequent CALLs are nested 12 levels deep or greater.
- The lower 32 bits of the 64-bit return address for the 12th-most deeply nested CALL in 64-bit mode matches exactly the 32-bit return address of the original 32-bit mode CALL.
- A series of RETs is executed from the nested 64-bit procedures.
- The processor returns to 32-bit compatibility mode.
- A RET is executed from the originally called procedure.

Potential Effect on System

The processor returns to an incorrect EIP, causing unpredictable system operation.

Suggested Workaround

None. This has been observed in synthetic load stress-testing only, and not in any operating system or application.

Fix Planned

Yes
96  Increased Memory Latency During P-State Changes

Description
The memory controller's idle counters are dynamically managed to help reduce page misses and conflicts. When LDTSTOP is asserted for a P-state (frequency) change, the memory controller incorrectly waits for the idle counters to expire before placing DRAM in self-refresh. This has the effect of increasing memory latency (up to 256 memory clocks in rare cases) during P-state changes.

Potential Effect on System
The slight increase in memory latency may lead to performance anomalies depending on buffering capabilities of external devices.

Suggested Workaround
None.

Fix Planned
Yes
97 128-Bit Streaming Stores May Cause Coherency Failure

Description
Under a specific set of internal pipeline conditions, stale data may be left in the L1 cache when a 128-bit streaming store (MOVNT*) to a writeback (WB) memory type misses in the L1 data cache and both L1 and L2 TLBs.

Potential Effect on System
Memory coherence failures leading to unpredictable operation.

Suggested Workaround
BIOS should set DC_CFG.DIS_CNV_WC_SSO (bit 3 of MSR 0xC001_1022). The performance effects of setting this bit are limited to streaming stores to the write-combining (WC) memory type, a case expected to rarely occur in actual usage. No loss of performance occurs in the general case (WB memory type).

This workaround must not be applied to processors prior to revision C0.

Fix Planned
Yes
98  LDTSTOP Assertion May Be Missed

Description
If LDTSTOP width is too short relative to the programmed value of Clock Ramp Hysteresis, the LDTSTOP assertion may be missed.

Potential Effect on System
FID changes or HyperTransport width/frequency changes may not work correctly.

Suggested Workaround
Program the Clock Ramp Hysteresis value (Dev:3xD4 [10-8]) to be less than the LDTSTOP pulse width. Refer to the BIOS and Kernel Developer’s Guide for AMD Athlon™ 64 and AMD Opteron™ Processors, order# 26094, for recommended LDTSTOP durations for each platform type.

Fix Planned
Yes
99  Background Scrubbing Must Be Disabled With Non-Contiguous Memory Map

Description
On some systems, BIOS remaps part of system DRAM above the 4 Gbyte boundary for purposes of reclaiming memory lost to memory-mapped I/O resources. This results in a non-contiguous memory map. The background DRAM scrubber fails when it encounters an area of remapped memory, causing a system deadlock.

Potential Effect on System
System deadlock when background scrubber is enabled.

Suggested Workaround
Do not enable background scrubbing when the memory map is non-contiguous and a DIMM connected to chip select 0 is unpopulated.

Fix Planned
Yes
100 Compatibility Mode Branches Transfer to Illegal Address

Description

An IP-relative branch (call, jump, etc.), while in compatibility mode, may cause the processor to transfer execution to an illegal target address. A specific set of internal pipeline conditions and code alignment must be present. This transfer attempts to fetch an address outside the allowed compatibility mode 32-bit address range (addresses 0000_0000h to FFFF_FFFFh). The illegal target address will be within one of the following two 2GB logical address ranges:

- 0000_0001_0000_0000h to 0000_0001_7FFF_FFFFh
- FFFF_FFFF_FFFF_FFFFh to FFFF_FFFF_8000_0000h

In most cases, due to the page mapping attributes that 64-bit operating systems place on these ranges, the branch immediately page faults. The page fault places the illegal address in CR2. However, the page fault also places a return instruction pointer on the exception stack that points to the correct target address.

This erratum does not occur in legacy mode nor in 64-bit long mode.

Potential Effect on System

Compatibility mode code can transfer to an illegal address causing an unexpected page fault or incorrect results.

Suggested Workaround

64-bit operating systems can work around this erratum by performing both of the following actions:

- Ensure that instruction fetches by compatibility user mode code will page fault when targeting the illegal logical address ranges shown above.

- From within the page fault handler, examine the page fault error code, the value of CR2, and the mode of the faulting instruction. If these indicate a compatibility mode instruction fetch to the above logical address ranges, then the handler can simply return. Because the faulting instruction pointer pushed on the stack by the processor is the correct target address, control will be transferred to that address and operation will continue normally. This workaround only needs to be applied to user mode page faults if the operating system allows compatibility mode only for user mode processes.

Fix Planned

Yes
101 DRAM Scrubber May Cause Data Corruption When Using Node-Interleaved Memory

Description
When enabled, DRAM scrubbing cleans ECC errors from memory by performing a read-modify-write operation of each memory location at a programmable rate. In an MP system, if memory is configured as Node interleaved, the DRAM scrubber may cause data corruption. If another write request is made to the same address being accessed by the scrubber and occurs in a specific timing window, then the write data could be overwritten by older data from the scrubber.

Potential Effect on System
Intermittent and non-repeatable data corruption may result from this erratum.

Suggested Workaround
Disable either DRAM scrubbing or Node interleaving. BIOS should disable DRAM scrubbing (i.e., clear Dev:3x58[4:0] - DramScrub) if the Node interleaved memory option is selected. DRAM scrubbing and Node interleaving are setup options in the BIOS.

Note: The recommended BIOS default setting has been DRAM scrubber enabled and Node interleaving disabled.

Fix Planned
Yes
103 AAM or DIV followed by AAM May Produce Incorrect Results

Description
An AAM (ASCII Adjust after Multiply) or DIV instruction followed closely by an AAM instruction may interfere with each other. This erratum can only occur under a highly specific set of pipeline conditions when AAM is followed by another AAM within 3 instructions, or DIV is followed by AAM within 6 instructions. Either the first instruction (AAM or DIV) or the second instruction (AAM) may produce incorrect results.

Potential Effect on System
Incorrect results may be produced. For the recommended usage of AAM, see section 3.3.3 of the AMD64 Architecture Programmer's Manual Volume 1: Application Programming, order# 24592.

Suggested Workaround
This scenario was contrived in a highly randomized simulation environment and is not expected to occur in a real system. In the unlikely event that the erratum is observed, add NOP instructions to observe the instruction spacing given above.

Fix Planned
Yes
104  DRAM Data Masking Feature Causes ChipKill ECC Failures When Enabled With x8/x16 DRAM Devices

Description
ChipKill ECC uses 16 ECC bits to correct and detect symbol errors within 128 data bits. If the data masking feature is enabled, the ECC bits are incorrectly calculated for partial writes to memory. This causes incorrect ECC to be written to DRAM. This erratum applies to x8 or greater DRAM devices, but not to x4 devices.

Potential Effect on System
Data corruption may result from this erratum.

Suggested Workaround
BIOS should disable the data masking feature when enabling ChipKill ECC with x8, x16 (or greater) ECC DIMMs, by setting the DisDatMsk bit (Northbridge Configuration Register - MSR C001_001F, bit 36).

Fix Planned
Yes
105 Misaligned 128-bit Store May Cause Deadlock

Description
A processor deadlock may occur under the following conditions:

- A 128-bit store operation (MOVUPS, MOVUPD, MOVDQU) occurs to a cacheable memory type.
- The store is misaligned across two cache lines such that the upper 8 bytes span a cache line boundary.
- The store has retired but not yet written the data cache.
- The store is followed by two other load or store operations to the same cache index as the second half of the misaligned store store (i.e., bits 11:6 are the same).

Potential Effect on System
In the unlikely event that the above conditions occur the system may hang.

Suggested Workaround
None.

Fix Planned
Yes
106 Potential Deadlock with Tightly Coupled Semaphores in an MP System

Description
A write location may not become externally visible due to certain internal pipeline conditions involving tightly coupled semaphores across multiple processors:

1. Processor A does a write to clear processor B's semaphore but that write has not yet become visible to the system.
2. Processor B is waiting for its semaphore to be released before releasing processor A's semaphore.
3. Processor A immediately enters a spin loop waiting for its semaphore to be cleared by processor B, and the spin loop must fetch from the instruction cache (IC) on every cycle.
4. Because the IC is busy every cycle combined with other highly specific internal pipeline conditions, processor A's original write is prevented from being seen by processor B.

Additionally, event 3 (above) must follow event 1 closely in time and interrupts must be disabled.

Potential Effect on System
The system may hang.

Suggested Workaround
In an MP system, BIOS should set LS_CFG.DIS_LS2_SQUISH (Bit 25 of MSR C001_1020h).

Fix Planned
Yes
107 Possible Multiprocessor Coherency Problem with Setting Page Table A/D Bits

Description

In a multiprocessor system, a coherency failure may occur in a situation involving a TLB refill, an L1 fill, an L1 victim write, and an external probe, when all four addresses match as described in the following sequence:

1. A TLB miss occurs which requires the state of the page A (accessed) or D (Dirty) bit in one of the associated page map entries.
2. The cache line containing the page map entry must hit in the L2.
3. A younger load or store misses both in the data cache (DC) and L2 causing a DC line fill.
4. The DC fill generates an L1 victim.
5. The L1 victim is in the modified state.
6. The L1 fill matches the L1 index (11:6) of the TLB reload but not the L2 index [15:6, 14:6, or 13:6 for 1M, 512K, 256K] of the cache line containing the above page map entry.
7. The LRU bit for the L2 index points to the way (1 of 16) containing the page map entry.
8. The L1 victim arrives at the L2 in a small window after the TLB reload read, but before the write of the A/D bit(s).
9. An external probe arrives for the same address as the page map entry.

Potential Effect on System

In the unlikely event that the above conditions occur, multiprocessor memory coherency issues may occur leading to unpredictable system failure. This erratum has not been observed outside of a highly randomized synthetic stress test.

Suggested Workaround

BIOS should set BUCFG.ThrL2IdxCmpDis (bit 43) to one.

Fix Planned

Yes
108 CPUID Instruction May Return Incorrect Model Number In Some Processors

Description

The Model Number field (bits 7-4 of the value returned in EAX by CPUID Function 1) may report an Eh for Revision DH7-CG processors in a 754-pin package. The correct Model Number value for this processor is Ch. The value read from the Model Number field may not be consistent and could report a value of Ch or Eh over time.

Note this affects the Model Number field only, all other CPUID fields are unaffected.

Potential Effect on System

The effect of this erratum is similar to a new processor being installed in a system that has not been updated with BIOS and system software that recognizes the new model number:

- System software dependent on the Model Number field of the CPUID may fail to recognize the processor causing processor-specific drivers not to load.
- BIOS may fail to recognize the processor and take a safe default action.
- Application software typically does not require knowledge of the Model Number field and therefore is unaffected.

Suggested Workaround

BIOS and system software should be modified to recognize the Model Number field values of both Ch and Eh as referring to Revision DH7-CG processors in a 754-pin package.

Fix Planned

Yes
109 Certain Reverse REP MOVs May Produce Unpredictable Behavior

Description
In certain situations a REP MOVs instruction may lead to incorrect results. An incorrect address size, data size or source operand segment may be used or a succeeding instruction may be skipped. This may occur under the following conditions:

• EFLAGS.DF=1 (the string is being moved in the reverse direction).
• The number of items being moved (RCX) is between 1 and 20.
• The REP MOVs instruction is preceded by some microcoded instruction that has not completely retired by the time the REP MOVs begins execution. The set of such instructions includes BOUND, CLI, LDS, LES, LFS, LGS, LSS, IDIV, and most microcoded x87 instructions.

Potential Effect on System
Incorrect results may be produced or the system may hang.

Suggested Workaround
Contact your AMD representative for information on a BIOS update.

Fix Planned
Yes
110 SAHF/LAHF Extended Feature Flag Defaults to Incorrect Value

Description
The Extended Feature Flag bit defined for SAHF and LAHF instruction support in 64-bit mode is ECX[0]. However some processors that support the feature incorrectly return it as zero.

Potential Effect on System
The operating system will not see the feature flag and therefore the extended feature will not be used.

Suggested Workaround
For processors which support the feature (as determined by the processor revision ID), BIOS should write a one to:

- MSR C001_100Dh, bit 32 for revision D silicon.
- MSR C001_1005h, bit 32 for revision E and later silicon.

This will cause the extended feature flag in ECX[0] to be set.

Fix Planned
Yes
111 Rtt Specification Violation

Description
The Rtt specification for the HyperTransport™ pins may be violated on some processor revisions.

Potential Effect on System
Potential violations of the VID (input differential voltage) and Tr/Tf (slew rate) HyperTransport specifications. There are no known failures related to this problem.

Suggested Workaround
None required.

Fix Planned
Yes
112 Self-Modifying Code May Execute Stale Instructions

Description
The processor may execute stale instructions in a situation involving a store instruction modifying a younger instruction within two cache lines of each other and an internal processor trap condition occurring in a small window:

1. The fetch for the store and the younger instruction must hit in the instruction cache (IC) and are brought into the processor pipeline.

2. The store speculatively executes, and prior to invalidating the line in the IC, an internal trap event occurs.

3. This internal trap event must redirect the instruction fetch to a point in the instruction stream just before the store.

4. The fetch associated with the redirect must hit in the IC before the first execution of the store (in step 2) has invalidated the line containing the target.

5. During the small window of time between the refetch of the younger instruction and the fetch of the last instruction in that cache line from the IC, the speculative store from step 2 invalidates the IC line which contains the younger instruction.

Potential Effect on System
In the unlikely event that the above conditions occur, the processor will execute stale instruction(s).

Just in time (JIT) compilers lack the proximity of the store instruction to the modified code and thus are not affected.

Suggested Workaround
This scenario was contrived in a highly randomized simulation environment and is not expected to occur in a real system. In the unlikely event that the erratum is observed, a serializing instruction can be inserted prior to executing the modified code.

Fix Planned
Yes
113  Enhanced Write-Combining Feature Causes System Hang

Description
The enhanced write-combining feature provides up to four write-combining buffers, but a potential stall condition can occur when write combining into all four buffers with this feature enabled.

Potential Effect on System
System hang.

Suggested Workaround
Disable the enhanced write-combining feature by setting BU_CFG.WbEnhWsbDis (bit 48 of MSR C001_1023h). This reduces the number of available write-combining buffers from four to one.

Fix Planned
Yes
114 DDR Data Pin Drive Strength Also Affects Command/Address Pins

Description
Adjusting the drive strength of the DDR data pins by writing to the MemDQDrvStren field in the DRAM Configuration High register (Dev:2x94[14:13]) also affects the drive strength of the command/address pins.

Potential Effect on System
Adjusting the drive strength may cause unreliable operation of the DRAM interface.

Suggested Workaround
Do not adjust the DDR data pin drive strength settings in Dev:2x94[14:13]. BIOS should ensure that these configuration bits remain at the default value of 00b.

Fix Planned
Yes
115 Data Corruption with Mismatched DIMM Support on 939 Packages

Description
The mismatched DIMM support feature can cause floating DQS pins on the DDR SDRAM interface.

Potential Effect on System
Data corruption occurs during DRAM reads when switching from the upper 64-bit memory interface to the lower 64 bits, or vice-versa.

The mismatched DIMM feature applies to 939 packages only.

Suggested Workaround
Do not set Dev:2x90[6] to enable mismatched DIMM support.

Fix Planned
Yes
116   DDR Chip Selects Tristated One Clock Early in Power Down Mode

Description
When entering DDR Power Down mode with the Power Down Tristate feature enabled, the chip selects are tristated coincident with the deassertion of the CKE pins, which is a violation of the DDR specification.

Potential Effect on System
The DRAM enters an invalid state, resulting in unpredictable system operation. This applies only to Power Down mode when the PwrDwnTriEn bit is set.

Suggested Workaround
Do not enable the Power Down Tristate feature. BIOS should ensure that Dev:2x90[7] remains at the default value of 0b.

Fix Planned
Yes
117 Incorrect Value May Be Returned When Reading ChipKill ECC Syndrome

Description
The 16 bits of the ChipKill ECC syndrome are logged in the MC4_STATUS register.
During a small window while the processor is updating the syndrome bits for a correctable or uncorrectable error, a read of the MC4_STATUS register may return an incorrect syndrome value.
This erratum does not occur if the MC4_STATUS register already contains information on an uncorrectable error.

Potential Effect on System
ECC logging software may not be able to uniquely identify the DIMM with the error. However, the failing address that is logged allows the error to be isolated to a pair of DIMMs.

Suggested Workaround
Machine check logging software can read the MC4_STATUS register multiple times until a consistent value is obtained. Since the failing window is short and occurs only when encountering a Chipkill ECC error during the read, a consistent value is immediately obtained in nearly all cases.

Fix Planned
Yes
118  Slew Rate Violation Causes DDR266 RDIMM Failures

Description
A violation of the Sout specification (DDR slew rate) causes DRAM failures when eight dual-rank registered DIMMs are populated, the memory clock speed is 133 MHz (DDR266), and odd FIDs below 10x are selected.

Potential Effect on System
Memory corruption resulting in unpredictable system behavior.

Suggested Workaround
Systems should employ one of the following potential workarounds:
• Populate systems with a maximum of six dual-rank RDIMMs
• Do not select DDR266 memory speeds
• Do not select odd FIDs below 10x

Fix Planned
No
121 Sequential Execution Across Non-Canonical Boundary Causes Processor Hang

Description
The processor will hang when the following conditions are met:

- The processor is in 64-bit mode
- The code segment limit = 0xFFFF_FFFF
- The last byte of the current instruction is located at 0x7FFF_FFFF_FFFF
- The next sequential instruction fetch is attempted at 0x8000_0000_0000

The correct behaviour is to cause #GP (general protection exception).

Potential Effect on System
The system hangs.

Suggested Workaround
The operating system should not allocate the page at the boundary of canonical address space.

Fix Planned
Yes
122 TLB Flush Filter May Cause Coherency Problem in Multicore Systems

Description
Under highly specific internal timing conditions in system configurations that include more than one processor core, coherency problems may arise between the page tables in memory and the translations stored in the on-chip TLBs. This can result in the possible use of stale translations even after software has performed a TLB flush.

Potential Effect on System
Unpredictable system failure. This scenario has only been observed in a highly randomized synthetic stress test.

Suggested Workaround
In multicore systems, disable the TLB flush filter by setting HWCR.FFDIS (bit 6 of MSR 0xC001_0015).

Fix Planned
No
123  Bypassed Reads May Cause Data Corruption or System Hang in Dual Core Processors

Description
An internal data path allows some cache line fill requests to bypass the L2 cache and initiate an early DRAM read before receiving hit/miss status from the cache. Under certain timing conditions at low core frequencies, read data from such a request may be returned to the processor core before the core is ready, resulting in an internal bus hang or a corrupted victim data buffer.

Potential Effect on System
Data corruption or system hang.

Suggested Workaround
Contact your AMD representative for information on a BIOS update.

Fix Planned
Yes
124  STPCLK Throttling Causes Violation of VDD_ac Specification on Some Dual-Core Processors

Description
STPCLK throttling during maximum power consumption operation generates large load steps and voltage transients that can violate the transient voltage specification (VDD_ac). This problem is exposed on 4-layer motherboards with single power and ground planes when the core frequency is >2000 MHz.

Potential Effect on System
Violation of the VDD_ac specification leading to unpredictable operation.

Suggested Workaround
Do not enable STPCLK throttling on affected dual-core processors above 2000 MHz.

Fix Planned
No
131 Systems May Deadlock Waiting for a Probe Response

Description
Under a highly specific and detailed set of internal timing conditions, the Northbridge System Request Queue (SRQ) may stall a probe response leading to a deadlock.

Potential Effect on System
Deadlock or a machine check error due to a watchdog timer time-out.

Suggested Workaround
BIOS should set NB_CFG Register[20] (MSR C001_001Fh). No loss of performance results from this workaround.

Systems implementing the workaround for erratum 169 should not apply this workaround.

Fix Planned
No
135  INVLPG Instruction With Address Prefix Does Not Correctly Invalidate the Translation Requested

Description
When INVLPG is executed with an address size prefix in either 64-bit mode or 32-bit mode, it will not invalidate the requested translation in the TLB. This can result in the possible use of stale translations even after software has performed an INVLPG.

Potential Effect on System
Unpredictable system behavior.

Suggested Workaround
Do not use address size prefix in 32-bit or 64-bit mode.

Fix Planned
Yes
136  INVLPG Instruction in 16-bit Mode May Not Invalidate the Translation Requested

Description
When INVLPG is executed in 16-bit mode without an address size prefix it will not invalidate the requested translation in the TLB. This can result in the possible use of stale translations even after software has performed an INVLPG.

Potential Effect on System
Unpredictable system behavior.

Suggested Workaround
Software should use a 32-bit addressing mode to create 16-bit addresses for invalidation.

Fix Planned
Yes
147 Potential Violation of Read Ordering Rules Between Semaphore Operations and Unlocked Read-Modify-Write Instructions

Description
Under a highly specific set of internal timing circumstances, the memory read ordering between a semaphore operation and a subsequent read-modify-write instruction (an instruction that uses the same memory location as both a source and destination) may be incorrect and allow the read-modify-write instruction to operate on the memory location ahead of the completion of the semaphore operation. The erratum will not occur if there is a LOCK prefix on the read-modify-write instruction. This erratum does not apply if the read-only value in MSRC001_1023h[33] is 1b.

Potential Effect on System
In the unlikely event that the condition described above occurs, the read-modify-write instruction (in the critical section) may operate on data that existed prior to the semaphore operation. This erratum can only occur in multiprocessor or multicore configurations.

Suggested Workaround
To provide a workaround for this unlikely event, software can perform any of the following actions for multiprocessor or multicore systems:

• Place a LFENCE instruction between the semaphore operation and any subsequent read-modify-write instruction(s) in the critical section.

• Use a LOCK prefix with the read-modify-write instruction.

• Decompose the read-modify-write instruction into separate instructions.

No workaround is necessary if software checks that MSRC001_1023h[33] is set on all processors that may execute the code. The value in MSRC001_1023h[33] may not be the same on all processors in a multi-processor system.

Fix Planned
Yes
153 Potential System Hang in Multiprocessor Systems With ≥14 Cores

Description
Under a highly specific and detailed set of internal timing conditions the crossbar flow control buffer pointer can become corrupted, causing incorrect information to be captured and resulting in a system hang.

Potential Effect on System
The system hangs.

Suggested Workaround
A BIOS workaround can be implemented to modify the buffer allocation scheme to limit the maximum number of crossbar command buffers to 49, with some performance impact. The AMD recommended buffer allocation for ladder and twisted ladder configurations are listed in the tables below. This requires modifications to the configuration registers Dev:0x90h, B0h, D0h, Dev:3x70h, and Dev:3x78h (command buffers only) and assumes default values in Dev:3x7Ch.

Outer Node Virtual Channel Command Buffer Allocation

<table>
<thead>
<tr>
<th>Link</th>
<th>Request</th>
<th>Posted Request</th>
<th>Response</th>
<th>Probe</th>
<th>Number of Command Buffers</th>
</tr>
</thead>
<tbody>
<tr>
<td>Coherent links</td>
<td>1</td>
<td>1</td>
<td>6</td>
<td>4</td>
<td>12</td>
</tr>
<tr>
<td>Non-coherent links</td>
<td>5</td>
<td>4</td>
<td>1</td>
<td>0</td>
<td>10</td>
</tr>
<tr>
<td>SRI</td>
<td>2</td>
<td>3</td>
<td>3</td>
<td>0</td>
<td>8</td>
</tr>
<tr>
<td>MCT</td>
<td>0</td>
<td>0</td>
<td>5</td>
<td>2</td>
<td>7</td>
</tr>
</tbody>
</table>

Total Command Buffer Allocation Per Outer Node

<table>
<thead>
<tr>
<th>Allocation</th>
<th>Outer Node</th>
</tr>
</thead>
<tbody>
<tr>
<td>12</td>
<td>Coherent link</td>
</tr>
<tr>
<td>12</td>
<td>Coherent link</td>
</tr>
<tr>
<td>10</td>
<td>Non-coherent link</td>
</tr>
<tr>
<td>8</td>
<td>SRI (includes three buffers from FreeList Buffer Count register)</td>
</tr>
<tr>
<td>7</td>
<td>MCT</td>
</tr>
<tr>
<td>49</td>
<td>Total</td>
</tr>
</tbody>
</table>
Dev:0x90h, B0h, D0h LDT Buffer Count Register Settings for Outer Nodes

<table>
<thead>
<tr>
<th>Mnemonic</th>
<th>Req</th>
<th>PReq</th>
<th>Rsp</th>
<th>Probe</th>
</tr>
</thead>
<tbody>
<tr>
<td>Register Bits</td>
<td>[3:0]</td>
<td>[7:4]</td>
<td>[11:8]</td>
<td>[15:12]</td>
</tr>
<tr>
<td>Coherent Links</td>
<td>1</td>
<td>1</td>
<td>6</td>
<td>4</td>
</tr>
<tr>
<td>Non-Coherent Links</td>
<td>5</td>
<td>4</td>
<td>1</td>
<td>0</td>
</tr>
</tbody>
</table>

Dev:3x70h SRI to XBAR Buffer Count Register Settings for Outer Nodes

<table>
<thead>
<tr>
<th>Mnemonic</th>
<th>DReq</th>
<th>DPReq</th>
<th>UReq</th>
<th>UPRq</th>
<th>URPsp</th>
</tr>
</thead>
<tbody>
<tr>
<td>Register Bits</td>
<td>[29:28]</td>
<td>[31:30]</td>
<td>[1:0]</td>
<td>[5:4]</td>
<td>[9:8]</td>
</tr>
<tr>
<td>Value</td>
<td>1</td>
<td>1</td>
<td>1</td>
<td>1</td>
<td>1</td>
</tr>
</tbody>
</table>

Dev:3x78h MCT to XBAR Buffer Count Register Settings for Outer Nodes

<table>
<thead>
<tr>
<th>Mnemonic</th>
<th>Rsp</th>
<th>Prb</th>
</tr>
</thead>
<tbody>
<tr>
<td>Register Bits</td>
<td>[11:8]</td>
<td>[14:12]</td>
</tr>
<tr>
<td>Value</td>
<td>5</td>
<td>2</td>
</tr>
</tbody>
</table>

Inner Node Virtual Channel Command Buffer Allocation

<table>
<thead>
<tr>
<th>Link</th>
<th>Request</th>
<th>Posted Request</th>
<th>Response</th>
<th>Probe</th>
<th>Number of Command Buffers</th>
</tr>
</thead>
<tbody>
<tr>
<td>Coherent links</td>
<td>2</td>
<td>1</td>
<td>5</td>
<td>4</td>
<td>12</td>
</tr>
<tr>
<td>SRI</td>
<td>1</td>
<td>2</td>
<td>3</td>
<td>0</td>
<td>6</td>
</tr>
<tr>
<td>MCT</td>
<td>0</td>
<td>0</td>
<td>5</td>
<td>2</td>
<td>7</td>
</tr>
</tbody>
</table>

Total Command Buffer Allocation Per Inner Node

<table>
<thead>
<tr>
<th>Allocation</th>
<th>Inner Node</th>
</tr>
</thead>
<tbody>
<tr>
<td>12</td>
<td>Coherent link</td>
</tr>
<tr>
<td>12</td>
<td>Coherent link</td>
</tr>
<tr>
<td>12</td>
<td>Coherent link</td>
</tr>
<tr>
<td>6</td>
<td>SRI (includes three buffers from FreeList Buffer Count register)</td>
</tr>
<tr>
<td>7</td>
<td>MCT</td>
</tr>
<tr>
<td>49</td>
<td>Total</td>
</tr>
</tbody>
</table>
Dev: 0x90h, 80h, D0h LDT Buffer Count Register Settings for Inner Nodes

<table>
<thead>
<tr>
<th>Mnemonic</th>
<th>Req</th>
<th>Preq</th>
<th>Rsp</th>
<th>Probe</th>
</tr>
</thead>
<tbody>
<tr>
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<td>[7:4]</td>
<td>[11:8]</td>
<td>[15:12]</td>
</tr>
<tr>
<td>Coherent links</td>
<td>2</td>
<td>1</td>
<td>5</td>
<td>4</td>
</tr>
</tbody>
</table>

Dev: 3x70h SRI to XBAR Buffer Count Register Settings for Inner Nodes

<table>
<thead>
<tr>
<th>Mnemonic</th>
<th>DReq</th>
<th>DPReq</th>
<th>UReq</th>
<th>UPReq</th>
<th>URsp</th>
</tr>
</thead>
<tbody>
<tr>
<td>Register Bits</td>
<td>[29:28]</td>
<td>[31:30]</td>
<td>[1:0]</td>
<td>[5:4]</td>
<td>[9:8]</td>
</tr>
<tr>
<td>Value</td>
<td>0</td>
<td>0</td>
<td>1</td>
<td>1</td>
<td>1</td>
</tr>
</tbody>
</table>

Dev: 3x78h MCT to XBAR Buffer Count Register Settings for Inner Nodes

<table>
<thead>
<tr>
<th>Mnemonic</th>
<th>Rsp</th>
<th>Prb</th>
</tr>
</thead>
<tbody>
<tr>
<td>Register Bits</td>
<td>[11:8]</td>
<td>[14:12]</td>
</tr>
<tr>
<td>Value</td>
<td>5</td>
<td>2</td>
</tr>
</tbody>
</table>

Fix Planned

Yes
154 Incorrect Diode Offset

Description

Some dual-core AMD Opteron™ processors (939-pin package) have an incorrect diode offset (Thermtrip Status Register [DiodeOffset], Dev 3xE4h[13:8]). The affected units can be identified as follows:

- CPUID Fn[8000_0001]_EBX(11:0) = 2Ch, and
- Thermtrip Status Register [TCaseMax] (Dev 3xE4h[28:25]) <= 2 (53°C).

Potential Effect on System

Thermal management events that depend on the diode offset field may occur 10 degrees earlier than expected.

Suggested Workaround

For affected systems BIOS should add 10°C to the signed diode offset value.

Fix Planned

Yes
156  Read Request Incorrectly Generated for Invalid GART Page Table Entries

Description
When a read request is made to an invalid address within the GART aperture (i.e., when the valid bit is not set in the GART page table entry), the Northbridge incorrectly generates a read request to the page specified in the GART page table entry (PTE).

Potential Effect on System
A read request to an arbitrary address may result in undefined behavior.

Suggested Workaround
Operating system software should map a valid guard page after each contiguous region of valid pages in the aperture. Operating system software should also ensure that the physical page address of all invalid (unused) GART entries points to a guard page. The guard page should point to a valid physical page in DRAM; the same physical guard page can be used to guard all allocations and entries. The placement of the guard page is operating system dependent, but one solution is to assign a value of 0x0 for the physical page address of the guard page.

Fix Planned
No
161 Performance-Monitoring Counters Do Not Count Code Address Matches

Description
The performance-monitoring counters do not count code address matches with DR0-3 unless the corresponding breakpoint is enabled in DR7.

Potential Effect on System
Performance counters can not be used for instruction address matches when the corresponding breakpoints are not enabled.

Suggested Workaround
None.

Fix Planned
Yes
166 FXSAVE/FXRSTOR Instructions Use 64-bit Format in Compatibility Mode

Description
In compatibility mode, FXSAVE/FXRSTOR instructions use the 64-bit memory image format (see figure 11-8 in the AMD64 Architecture Programmer's Manual Volume 2: System Programming, order# 24593) as opposed to the non-64-bit format (figure 11-9).

Potential Effect on System
A minor performance loss observed due to saving an additional 16 quadwords to memory.

Suggested Workaround
None required.

Fix Planned
Yes
169 System May Hang Due to DMA or Stalled Probe Response

Description
Under a highly specific and detailed set of internal timing conditions, the Northbridge System Request Queue (SRQ) may stall leading to a deadlock.

Potential Effect on System
Deadlock or machine check exception due to watchdog timer time-out leading to system hang.

Suggested Workaround
The BIOS should set NB_CFG Register[32] (MSR C001_001Fh) to 1b and set F0x68[22:21] (DsNpReqLmt0) to 01b. No loss of performance results from this workaround.

The workaround for this erratum supersedes the workaround for erratum 131. When implementing this workaround, the workaround for erratum 131 should not be applied.

Fix Planned
No
181 Asserting LDTSTOP_L Before DRAM is Initialized May Cause System Hang

Description
After power up (cold reset), the link frequency is set to 200 MHz, the link width is set to 8, and the processor core frequency may be set below its maximum rated setting. The link frequency and width adjustments can be accomplished using warm resets or LDTSTOP_L. Using LDTSTOP_L for link frequency and width adjustments prior to DRAM initialization may cause the system to hang.

Potential Effect on System
The system may hang.

Suggested Workaround
BIOS can use warm reset to adjust link frequency and width settings instead of LDTSTOP_L. If LDTSTOP_L is used, then BIOS must set DRAM Configuration Low[DisInRcvrs] to 1 (Dev 2x090h[24] = 1) and set DRAM Configuration High[MCR] to 1 (Dev 2x094h[25] = 1) prior to generating LDTSTOP_L.

Fix Planned
Yes
312 CVTSD2SS and CVTPD2PS Instructions May Not Round to Zero

Description
The Convert Scalar Double-Precision Floating Point to Scalar Single-Precision Floating Point (CVTSD2SS) and Convert Packed Double-Precision Floating Point to Packed Single-Precision Floating Point (CVTPD2PS) instructions do not round to zero when the Flush to Zero and Underflow Mask bits (MXCSR bits 15 and 11) are set to 1b and the double-precision operand is less than the smallest single-precision normal number.

Potential Effect on System
The conversion result will yield the smallest single-precision normalized number rather than zero. It is not expected that this will result in any anomalous software behavior since enabling flush to zero provides less precise results.

Suggested Workaround
None

Fix Planned
No
**352 SYSCALL Instruction May Execute Incorrectly Due to Breakpoint**

**Description**
A SYSCALL instruction will execute incorrectly and an incorrect debug exception will be taken when all of the following conditions are satisfied:

- An enabled instruction breakpoint address matches the RIP of the SYSCALL instruction.
- The processor is in 64-bit mode or compatibility mode.
- The instruction would not generate any other exception.
- SYSCALL Flag Mask Register[16] (MSRC000_0084[16]) is set to 1b.
- RFLAGS.RF is set to 1b.

**Potential Effect on System**
None expected during normal operation. Kernel debuggers may observe unpredictable system behavior.

**Suggested Workaround**
Operating system software should clear SYSCALL Flag Mask Register[16] (MSRC000_0084[16]) to 0b during initialization.

**Fix Planned**
No
353 SYSRET Instruction May Execute Incorrectly Due to Breakpoint

Description

A SYSRET instruction will execute incorrectly and an incorrect debug exception will be taken when all of the following conditions are satisfied:

- An enabled instruction breakpoint address matches the RIP of the SYSRET instruction.
- The processor is in 64-bit mode or compatibility mode.
- The instruction would not generate any other exception.
- R11[16] is cleared to 0b.
- RFLAGS.RF is set to 1b.

Potential Effect on System

None expected during normal operation. Kernel debuggers may observe unpredictable system behavior.

Suggested Workaround

Software should set R11[16] to 1b before executing the SYSRET instruction in 64-bit mode.

Fix Planned

No
393 Performance Monitor May Count Fastpath Double Operation Instructions Incorrectly

Description
The processor does not report the correct count for all fastpath double operation instructions when Performance Event Select Register (PERF_CTL[3:0]) MSRC001_000[3:0][EventSelect] is 0CCh. This erratum applies to all unit mask settings for this event.

Potential Effect on System
Performance monitoring software will not have an accurate count of fastpath double operation instructions.

Suggested Workaround
None.

Fix Planned
No
Documentation Support

The following documents provide additional information regarding the operation of the processor:

- *AMD Athlon™ 64 Product Data Sheet*, order# 24659
- *AMD Opteron™ Product Data Sheet*, order# 23932
- *Mobile AMD Athlon™ 64 Product Data Sheet*, order# 27105
- *Mobile AMD Athlon™ XP-M Processor Family 15 Product Data Sheet*, order# 31511
- *AMD Athlon™ 64 FX Product Data Sheet*, order# 30431
- *CPUID Guide for AMD Athlon™ 64 and AMD Opteron™ Processors: Application Note Addendum*, order# 25481
- *BIOS and Kernel Developer’s Guide for AMD Athlon™ 64 and AMD Opteron™ Processors*, order# 26094
- *AMD Athlon™ 64 Processor Motherboard Design Guide*, order# 24665
- *AMD64 Architecture Programmer's Manual Volume 1: Application Programming*, order# 24592
- *AMD64 Architecture Programmer's Manual Volume 3: Instruction-Set Reference*, order# 24594
- *AMD64 Architecture Programmer's Manual Volume 5: 64-Bit Media and x87 Floating-Point Instructions*, order# 26569
- *Methodologies for Using Registered DIMMs with AMD Athlon™ 64 and AMD Opteron™ Processors*, order# 27510

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